

The Five-Year curriculum: Fine Art Pupil's learning journey.

How will your journey continue?

- A Level Fine Art?**
- A level Photography?**
- BTEC Digital Games Design?**
- BTEC TV & Film Production?**
- BTEC Graphic Design?**
- B.A. Hons Fashion Design?**
- B.A.Hons Architecture?**
- And many more...**

Year 11

Final piece

Create a final piece of work in response to the theme



Unit 2: Externally set exam

Develop ideas on a theme set by the exam board



8 weeks working in sketchbook

Exam: 40% of final grade

10 hour exam to produce a final piece

Unit 1: Fears and Phobias project

Developing your own ideas on the Theme, personal phobias, global fears, Myths and legends, horror genre and Surreal literature



Looking at the work of Ralph Meatyard



Masks and identity

Coursework: 60% of final grade

Skulls and symbolism in Art Vanitas and Dia de los Muertos



LINE



Texture, detail, dynamic line, expressive lines

STONE



Challenge, accuracy and next level tone

Year 10

Heroes project

KEYWORDS

Physicality, stance, back-story, anti-hero, villain, composition, propaganda, metaphor, onomatopoeia, diagonal, lines of force, types of hero (human rights, sporting, scientific, political, music etc),



What makes a hero?



Making connections between Greek sculpture and modern super heroes



Andy Warhol Shepard Fairey

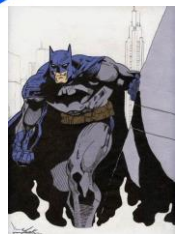


Photoshop and image manipulation Printing and stencils

Personal heroes



Onomatopoeia



Anti-heroes and Villains

Art with a Message project



Art that expresses an Artists viewpoint

Researching an issue and producing a final piece



Expressive drawing systems



Art or vandalism?



Art in response to historical events



Narrative and Context in Art history

KEYWORDS

Investigation, research, critical development, narrative, audience response, dramatic/powerful imagery, mixed media, collage, photojournalism, reportage, iconic cultural imagery, digital and graphic process, light, shade, tone, drawing systems

Year 9

Juxtaposition project

KEYWORDS

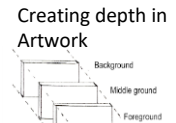
Surreal, surrealism, juxtaposition, bizarre, laws of chance, dreamlike, imagination, illusion, distort, change of scale, foreground, middle ground, background, composition, photo montage, proportion, sub-conscious



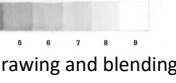
Surrealism and the work of Salvador Dali



Combining image and text



Creating depth in Artwork



Accuracy in drawing and blending tone



Advertising



Hybrids and mythical creatures

Me, Myself and I project



Photoshop and image manipulation



Facial expressions and mood



How to draw a face and facial features

Learning how to look for historical context



KEYWORDS

Portrait, composition, Facial expression, proportion, line, tone, texture, form, realism, light source, observation, three dimensional, features, chiaroscuro, distortion, caricature

Year 8

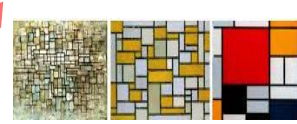
Fragments project

KEYWORDS

Simultaneity, distortion, fragment, stretch, overlap/overlay, Cubism, Geometric, monochrome, collage, composition, tone, pattern, line, viewpoint, expressive



Learning about the life and work of Picasso



Experimenting and developing ideas



Blending tones to create 3D effects

Fragmenting and reassembling images



Formal Elements project

KEYWORDS

Formal Elements, Tone, Texture, Colour, Primary, Secondary, Complementary, Pattern, Composition, Mark making, Line, Blending, Hue, Cross hatching, Challenge, Aspiration, Proportion, Analysis



Line and texture in Art



Colour theory and painting skills



Introduction to tone & shading

Learning about the life and work of Vincent Van Gogh

BArTs

Four Art tests to assess your skills:

- Drawing accuracy
- Use of materials
- Artwork analysis
- Independent learning

Year 7