

## Overview of YEAR 12 SPRING MECHANICS

Week	Statements	Teaching activities	Notes
1	<p>3.01a Understand and be able to use the fundamental quantities and units in the S.I. system: length (in metres), time (in seconds), mass (in kilograms).</p> <p><i>Learners should understand that these three base quantities are mutually independent.</i></p>		<p>CHAPTER 19 INTRODUCTION TO KINEMATICS</p> <p>SECTION 1 MATHEMATICAL MODELS IN MECHANICS Page 421</p> <p>EXERCISE 19A Page 423</p> <p>SECTION 2 DISPLACEMENT, VELOCITY AND ACCELERATION Page 423-426</p> <p>EXERCISE 19B Page 427</p>
	<p>3.01b Understand and be able to use derived quantities and units: velocity (<math>\text{m/s}</math> or <math>\text{m s}^{-1}</math>), acceleration (<math>\text{m/s}^2</math> or <math>\text{m s}^{-2}</math>), force (N), weight (N).</p> <p><i>Learners should be able to add the appropriate unit to a given quantity.</i></p>		
	<p>3.02a Understand and be able to use the language of kinematics: position,</p>		

	<p>displacement, distance, distance travelled, velocity, speed, acceleration, equation of motion.</p> <p><i>Learners should understand the vector nature of displacement, velocity and acceleration and the scalar nature of distance travelled and speed.</i></p>		
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<b>Week</b>	<b>Statements</b>	<b>Teaching activities</b>	<b>Notes</b>
2	3.02c Be able to interpret displacement-time and velocity-time graphs, and in particular understand and be able to use the facts that the gradient of a displacement-time graph represents the velocity, the gradient of a velocity-time graph represents the acceleration, and the area between the graph and the time axis for a velocity-time graph represents the displacement.		<p>SECTION 4 USING TRAVEL GRAPHS Page 432-437</p> <p>EXERCISE 19D Page 438-440</p>

<b>Week</b>	<b>Statements</b>	<b>Teaching activities</b>	<b>Notes</b>
3	3.02f Be able to use differentiation and integration with respect to time in one		SECTION 3 KINEMATICS AND CALCULUS Page 428-430

	dimension to solve simple problems concerning the displacement, velocity and acceleration of a particle: $v = \frac{ds}{dt}$ $a = \frac{dv}{dt} = \frac{d^2s}{dt^2}$ $s = \int v dt \text{ and } v = \int a dt$		EXERCISE 19C Page 431-432
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Week	Statements	Teaching activities	Notes
4	3.02b Understand, use and interpret graphs in kinematics for motion in a straight line.		AVERAGE SPEED AND AVERAGE VELOCITY Page 441-442  EXERCISE 19E Page 443-445

Week	Statements	Teaching activities	Notes
5	3.02a Understand and be able to use the language of kinematics: position, displacement, distance, distance travelled, velocity, speed, acceleration, equation of motion.  <i>Learners should understand the vector nature of displacement, velocity and</i>		SECTION 5 SOLVING PROBLEMS IN KINEMATICS Page 445-449  EXERCISE 19F Page 450-451  MIXED PRACTICE 19 Page 452-454

	<i>acceleration and the scalar nature of distance travelled and speed.</i>		
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<b>Week</b>	<b>Statements</b>	<b>Teaching activities</b>	<b>Notes</b>
6	<p>3.02d Understand, use and derive the formulae for constant acceleration for motion in a straight line:</p> $v = u + at$ $s = ut + \frac{1}{2}at^2$ $s = \frac{1}{2}(u + v)t$ $v^2 = u^2 + 2as$ $s = vt - \frac{1}{2}at^2$ <p><i>Learners may be required to derive the constant acceleration formulae using a variety of techniques:</i></p> <ol style="list-style-type: none"> <li><i>1. by integration, e.g. <math>v = \int a dt \Rightarrow v = u + at</math></i></li> <li><i>2. by using and interpreting appropriate graphs, e.g. velocity against time,</i></li> <li><i>3. by substitution of one (given) formula into another (given) formula, e.g. substituting <math>v = u + at</math> into <math>s = \frac{1}{2}(u + v)t</math> to obtain <math>s = ut + \frac{1}{2}at^2</math>.</i></li> </ol>		<p>CHAPTER 20 MOTION WITH CONSTANT ACCELERATION</p> <p>SECTION 1 Deriving the Constant Acceleration Formulae Page 455-458</p> <p>EXERCISE 20A Page 459-460</p>

Week	Statements	Teaching activities	Notes
7	<p>3.02d Understand, use and derive the formulae for constant acceleration for motion in a straight line:</p> $v = u + at$ $s = ut + \frac{1}{2}at^2$ $s = \frac{1}{2}(u + v)t$ $v^2 = u^2 + 2as$ $s = vt - \frac{1}{2}at^2$ <p><i>Learners may be required to derive the constant acceleration formulae using a variety of techniques:</i></p> <ol style="list-style-type: none"> <li><i>1. by integration, e.g. <math>v = \int a dt \Rightarrow v = u + at</math></i></li> <li><i>2. by using and interpreting appropriate graphs, e.g. velocity against time,</i></li> <li><i>3. by substitution of one (given) formula into another (given) formula, e.g. substituting <math>v = u + at</math> into <math>s = \frac{1}{2}(u + v)t</math> to obtain <math>s = ut + \frac{1}{2}at^2</math>.</i></li> </ol>		<p>SECTION 2 USING THE CONSTANT ACCELERATION FORMULAE Page 460-461</p> <p>EXERCISE 20B Page 462</p>

Week	Statements	Teaching activities	Notes
8	<p>3.03g Understand the gravitational acceleration, <math>g</math>, and its value in S.I. units to varying degrees of accuracy.</p>		<p>SECTION 3 VERTICAL MOTION UNDER GRAVITY Page 463-468</p>

	<p><i>The value of <math>g</math> may be assumed to take a constant value of <math>9.8 \text{ ms}^{-2}</math> but learners should be aware that <math>g</math> is not a universal constant but depends on location in the universe.</i></p> <p><i>[The inverse square law for gravitation is not required.]</i></p>		EXERCISE 20C Page 469-470
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Week	Statements	Teaching activities	Notes
9	<p>3.02d Understand, use and derive the formulae for constant acceleration for motion in a straight line:</p> $v = u + at$ $s = ut + \frac{1}{2}at^2$ $s = \frac{1}{2}(u + v)t$ $v^2 = u^2 + 2as$ $s = vt - \frac{1}{2}at^2$ <p><i>Learners may be required to derive the constant acceleration formulae using a variety of techniques:</i></p> <ol style="list-style-type: none"> <li><i>1. by integration, e.g. <math>v = \int a dt \Rightarrow v = u + at</math></i></li> <li><i>2. by using and interpreting appropriate graphs, e.g. velocity against time,</i></li> <li><i>3. by substitution of one (given)</i></li> </ol>		<p>SECTION 4 MULTI STAGE PROBLEMS Page 470-474</p> <p>EXERCISE 20D Page 475-476</p> <p>MIXED PRACTICE 20 Page 477-478</p>

	<p><i>formula into another (given) formula, e.g. substituting <math>v = u + at</math> into <math>s = \frac{1}{2}(u + v)t</math> to obtain <math>s = ut + \frac{1}{2}at^2</math>.</i></p>		
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10	<p>3.03b Understand and be able to use Newton's first law.</p> <p><i>A particle that is at rest (or moving with constant velocity) will remain at rest (or moving with constant velocity) until acted upon by an external force.</i></p> <p><i>Learners should be able to complete a diagram with the force(s) required for a given body to remain in equilibrium.</i></p>		<p>CHAPTER 21 FORCE AND MOTION</p> <p>SECTION 1 NEWTONS LAWS OF MOTION Page 479-480</p> <p>EXERCISE 21A Page 482-483</p>
	<p>3.03c Understand and be able to use Newton's second law (<math>F = ma</math>) for motion in a straight line for bodies of constant mass moving under the action of constant forces.</p> <p><i>e.g. A car moving along a road, a passenger riding in a lift or a crane lifting a weight.</i></p> <p><i>For stage 1 learners, examples can be</i></p>		

	<i>restricted to problems in which the forces acting on the body will be collinear, in two perpendicular directions or given as 2-D vectors.</i>		
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<b>Week</b>	<b>Statements</b>	<b>Teaching activities</b>	<b>Notes</b>
11	<p>3.03a Understand the concept and vector nature of a force.</p> <p><i>A force has both a magnitude and direction and can cause an object with a given mass to change its velocity.</i></p> <p><i>Includes using directed line segments to represent forces (acting in at most two dimensions).</i></p> <p><i>Learners should be able to identify the forces acting on a system and represent them in a force diagram.</i></p>		<p>SECTION 2 COMBINING FORCES Page 484-486</p> <p>EXERCISE 21B Page 486-489</p>

<b>Week</b>	<b>Statements</b>	<b>Teaching activities</b>	<b>Notes</b>
12	3.03a Understand the concept and vector nature of a force.		SECTION 3 TYPES OF FORCE Page 489-492



	<p><i>A force has both a magnitude and direction and can cause an object with a given mass to change its velocity.</i></p> <p><i>Includes using directed line segments to represent forces (acting in at most two dimensions).</i></p> <p><i>Learners should be able to identify the forces acting on a system and represent them in a force diagram.</i></p>		EXERCISE 21C Page 493
	3.03r Understand the concept of a frictional force and be able to apply it in contexts where the force is given in vector or component form, or the magnitude and direction of the force are given.		

<b>Week</b>	<b>Statements</b>	<b>Teaching activities</b>	<b>Notes</b>
13	3.03f Understand and be able to use the weight ( $W = mg$ ) of a body to model the motion in a straight line under gravity. <i>e.g. A ball falling through the air.</i>		SECTION 4 GRAVITY AND WEIGHT Page 494-496  EXERCISE 21D Page 497-498

	<p>3.03g Understand the gravitational acceleration, <math>g</math>, and its value in S.I. units to varying degrees of accuracy.</p> <p><i>The value of <math>g</math> may be assumed to take a constant value of <math>9.8 \text{ ms}^{-2}</math> but learners should be aware that <math>g</math> is not a universal constant but depends on location in the universe.</i></p> <p><i>[The inverse square law for gravitation is not required.]</i></p>		
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14	<p>3.03n Be able to solve problems involving simple cases of equilibrium of forces on a particle in two dimensions using vectors, including connected particles and smooth pulleys.</p> <p><i>e.g. Finding the required force <math>F</math> for a particle to remain in equilibrium when under the action of forces <math>F_1, F_2, \dots</math></i></p> <p><i>For stage 1 learners, examples can be restricted to problems in which the forces acting on the body will be collinear, in two perpendicular directions or given as 2-D vectors.</i></p>		<p>SECTION 5 FORCES IN EQUILIBRIUM Page 498-500</p> <p>EXERCISE 21E Page 500-502</p> <p>MIXED PRACTICE 21 Page 503-505</p>

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15	<p>3.03h Understand and be able to use Newton's third law.</p> <p><i>Every action has an equal and opposite reaction.</i></p> <p><i>Learners should understand and be able to use the concept that a system in which none of its components have any relative motion may be modelled as a single particle.</i></p>		<p>CHAPTER 22 OBJECTS IN CONTACT</p> <p>SECTION 1 NEWTON'S THIRD LAW Page 507-508</p> <p>EXERCISE 22A Page 508</p>

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16	<p>3.03l Understand and be able to use the concept of a normal reaction force.</p> <p><i>Learners should understand and use the result that when an object is resting on a horizontal surface the normal reaction force is equal and opposite to the weight of the object. This includes knowing that when <math>R = 0</math> contact is lost.</i></p>		<p>SECTION 2 NORMAL REACTION FORCE Page 508-513</p> <p>EXERCISE 22B Page 514-515</p>

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<b>Week</b>	<b>Statements</b>	<b>Teaching activities</b>	<b>Notes</b>
17	<p>3.03k Be able to use the concept of equilibrium together with one dimensional motion in a straight line to solve problems that involve connected particles and smooth pulleys.</p> <p><i>e.g. A train engine pulling a train carriage(s) along a straight horizontal track or the vertical motion of two particles, connected by a light inextensible string passing over a fixed smooth peg or light pulley.</i></p>		<p>SECTION 3 FURTHER EQUILIBRIUM PROBLEMS Page 515-517</p> <p>EXERCISE 22C Page 518-519</p>

<b>Week</b>	<b>Statements</b>	<b>Teaching activities</b>	<b>Notes</b>
18	<p>3.03k Be able to use the concept of equilibrium together with one dimensional motion in a straight line to solve problems that involve connected particles and smooth pulleys.</p> <p><i>e.g. A train engine pulling a train carriage(s) along a straight horizontal track or the vertical motion of two particles, connected by a light</i></p>		<p>SECTION 4 CONNECTED PARTICLES Page 519-522</p> <p>EXERCISE 22D Page 522-523</p>

	<i>inextensible string passing over a fixed smooth peg or light pulley.</i>		
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19	<p>3.03k Be able to use the concept of equilibrium together with one dimensional motion in a straight line to solve problems that involve connected particles and smooth pulleys.</p> <p><i>e.g. A train engine pulling a train carriage(s) along a straight horizontal track or the vertical motion of two particles, connected by a light inextensible string passing over a fixed smooth peg or light pulley.</i></p>		<p>SECTION 5 PULLEYS Page 523-527</p> <p>EXERCISE 22E Page 527-530</p>

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20			MIXED PRACTICE 22 Page 531-535

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21			CROSS TOPIC REVIEW Page 541-543

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22			CROSS TOPIC REVIEW Page 541-543

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23			

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24			

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26			

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27			